

Ch. 16: Random Variables

- * A numeric value based on the outcome of an event
- * We use capital letters to denote random variables (like X, Y, Z)
- * Example: tossing a coin 3 times and recording the number of heads: $X = 0, 1, 2, 3$ Heads ~~2.5~~
- * Example: # of children in a family: $X = 0, 1, 2, 3, \dots$

Random Variables: 2 types

	[*] <u>Discrete</u> R.V.	<u>Continuous</u> R.V.
What is it?	* Can list all outcomes	* Outcomes are in an interval * cannot list all
Examples:	* # of heads in 3 coin tosses * # of children in a family	^(0, max) * # of hours a light bulb lasts * Time to run a mile

often whole # outcomes

not whole #'s

	DISCRETE	CONTINUOUS												
Distribution/ Function	<ul style="list-style-type: none">* Probability Model <table><tr><td>X</td><td>1</td><td>2</td><td>3</td><td>4</td><td>5</td></tr><tr><td>P(X)</td><td>0.1</td><td>0.3</td><td>0.5</td><td>0.03</td><td>0.07</td></tr></table> <ul style="list-style-type: none">* Probability histogram	X	1	2	3	4	5	P(X)	0.1	0.3	0.5	0.03	0.07	<ul style="list-style-type: none">* Continuous Distrib.* Ex: normal distrib., uniform distrib.
X	1	2	3	4	5									
P(X)	0.1	0.3	0.5	0.03	0.07									
Properties of Distrib.	<ul style="list-style-type: none">* Sum up to 1 $P(X \geq 3) = 0.6$* All disjoint prob. Add prob. to get sums $P(X > 3) = 0.1$	<ul style="list-style-type: none">* Area under curve = 1* No individual probabilities!! $P(X = 2) = 0$												

We will focus on DISCRETE Random Variables in this chapter



ample:

1) Let's play a game! You pay \$5 to play. In the game, you get to draw one card from the deck.

- If you draw the ace of hearts, you win \$100
- If you draw any other ace, you win \$10
- If you draw any other heart, you win \$5
- Any other card, you win nothing
- We are interested in the amount that we GAIN

$$\mu_x = \$-1.35$$

$$\sigma_x = \$13.80$$

a) Create the probability distribution below:

X = values of the variable. The outcomes

P(X) = the probabilities of the values. Must sum to 1.

X	\$95	\$5	\$0	-\$5
P(X)	$\frac{1}{52}$	$\frac{3}{52}$	$\frac{12}{52}$	$\frac{36}{52}$

$= 1 = \frac{52}{52}$

b) What is the chance that you go home with at least some money?

c) What is the chance that you ^{GAIN} at least \$10?

d) What is the probability of not gaining any money?

$$P(X > 0) = \frac{4}{52}$$

$$P(X \geq 10) = \frac{1}{52}$$

$$P(X \geq 5) =$$

$$P(X \leq 0) = \frac{48}{52}$$

Mean/Std. Deviation

MEAN =

Expected Value
~~is~~

* Notation: μ_x μ_H
 $E(x)$ $E(H)$

Expected Value = the value we would expect to get if we played the game many, many, many times. A theoretical, long-run average.

weighted avg.

$$\mu_x = \$10.25$$

Formula (how to find it):

- X is a Discrete R.V. with the following distr.:

X	X1	X2	X3 ...	Xn
P(X)	P(X1)	P(X2)	P(X3) ...	P(Xn)

- Find the mean (expected value) by doing the following:

$$\sum X_i \cdot P(X_i)$$

HW 15%
CW 15%
+ Test 70%

Grade

CALCULATOR:

- L1 = values of variable (top row of table) X
- L2 = Probabilities of each value (bottom row of table) $p(x)$
- STAT \rightarrow CALC \rightarrow 1-Var-Stats L1, L2
- Mean = \bar{x} Std. Deviation = σ

$$\mu_x$$
$$E(x)$$

$$\sigma_x$$

$$\sigma_H$$

$$\cancel{\sigma}$$

ample:

X	0	1	2	3	4	5	$-L_1$
(X)	0.05	0.12	0.18	0.2	0.4	0.05	$-L_2$

What is the mean (expected value) and std. deviation?

$$\mu_x = 2.93$$

$$\sigma_x = 1.3058$$

ample: Find the expected value (mean) and the std. deviation of the first game above.

1 var stats L_1, L_2

$$\bar{x} =$$

$$\sigma =$$

$$s = \underline{\hspace{2cm}}$$

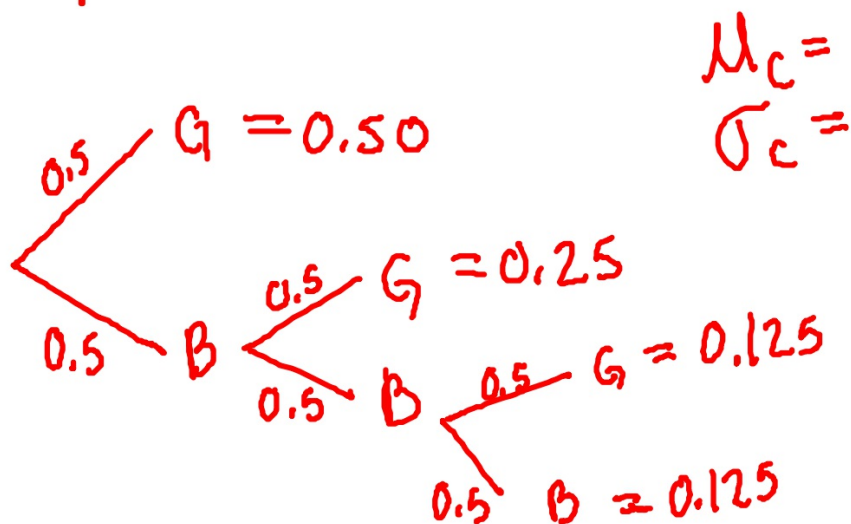
Example: New game! We are rolling a die. We are again interested in the amount ~~won~~ **GAIN**. It costs \$5 to play

- Roll a 6, you win \$10
- Roll a 5, you win \$7
- Roll a 3 or 4, you win \$5
- Roll a 1 or 2, you win nothing

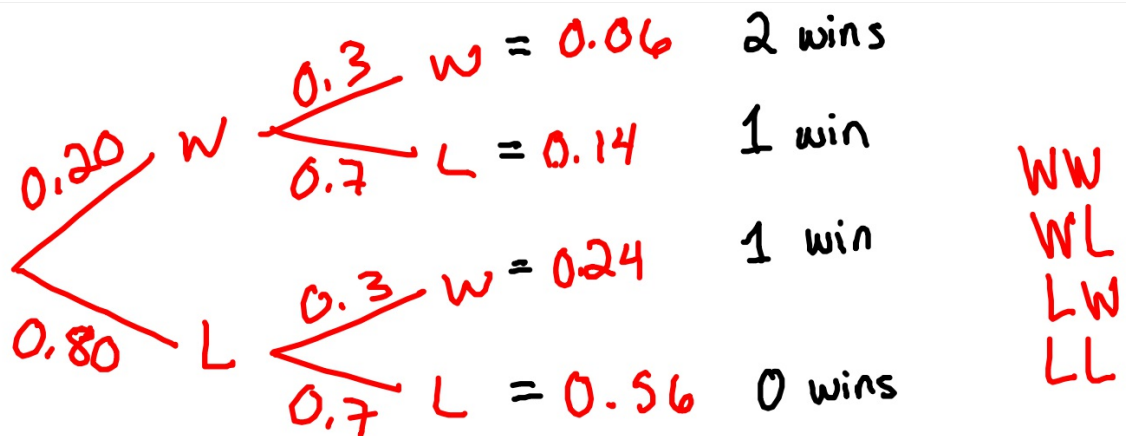
State the prob. distribution and find the expected value (mean) and standard deviation of the game:

Book examples: p. 383 #5, 8, 23, 7

#children	1	2	3
$P(c)$	0.50	0.25	0.25



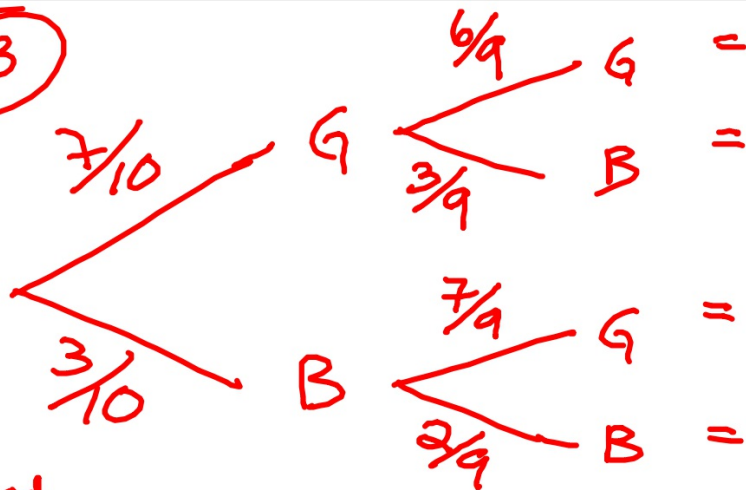
⑧



X	\$80,000	\$30,000	\$10,000	$\leftarrow L_1$
P(X)	0.06	0.38	0.56	$\leftarrow L_2$

$$E(X) = \mu_X = \$10,600$$

23



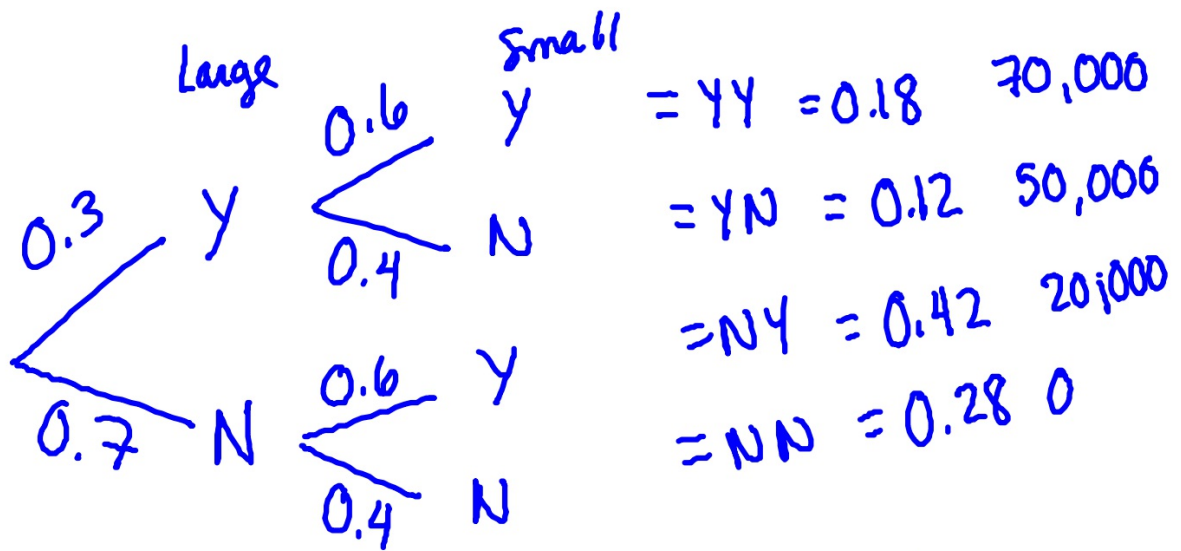
Good

X	0	1	2
P(X)	$\frac{6}{90}$	$(\frac{21}{90}) + (\frac{21}{90})$	$\frac{42}{90}$
		$\frac{42}{90}$	

$$E(X) = 1.4$$

$$SD(X) = 0.611$$

⑦



X = Profit	\$	0	20,000	50,000	70,000
P(x)	0.28	0.42	0.12	0.18	

Transforming Random Variables

- We may want to alter a random variable (add, subtract, multiply, divide the variable)
- We may want to combine it with another random variable

X and Y be independent random variables

Let "a" and "b" be fixed numbers

PROPERTIES

Multiplication and addition of a variable:

$$\mu_x = 10$$



MEAN:

$$\mu_{a+bX} = a + b \cdot \mu_x$$

VARIANCE:

$$\sigma_{a+bX}^2 = b^2 \sigma_x^2 \quad \sigma_{a+bX} = b \cdot \sigma_x$$

$$\sqrt{b^2 \sigma_x^2}$$
$$b \sigma_x$$

REMINDER:

Std. Deviation = $\sqrt{\text{variance}}$

$$\sigma = \sqrt{\sigma^2}$$

(X and Y)

Combining 2 or more variables together:

REMINDER:

Std. Deviation = $\sqrt{\text{variance}}$

$$\sigma = \sqrt{\sigma^2}$$

MEAN: $\mu_{X+Y} = \mu_X + \mu_Y$ $\sigma_X = 3$ 9
 $\mu_{X-Y} = \mu_X - \mu_Y$ $\sigma_Y = 4$ 16

VARIANCE:

$$\boxed{\sigma_{X+Y}} \rightarrow \sigma_{X+Y}^2 = \sqrt{\sigma_X^2 + \sigma_Y^2}$$

\updownarrow
 σ_{X-Y}

$\neq \sigma_X + \sigma_Y$

$$\mu_X = 6.2 \quad \sigma_X = 3.1$$

EXAMPLES:

1) Random variable X has a mean of 6.2 and a standard deviation of 3.1.

a. Find the new mean and standard deviation if we multiply by 3

$$\mu_{3X} = 3 \cdot 6.2 = 18.6$$

$$\sigma_{3X} = 3 \cdot 3.1 = 9.3$$

b. Find the new mean and standard deviation if we subtract 10

$$\mu_{X-10} = 6.2 - 10 = -3.8$$

$$\sigma_{X-10} = 3.1$$

c. Find the new mean and standard deviation if we multiply by 5 and add 10.

$$\mu_{5X+10} = 41$$

$$\sigma_{5X+10} = \sigma_{5X} = 15.5$$

2) Random variable Y has a mean of 3.4 and a standard deviation of 1.4.

a. Find the mean and standard deviation of $X + Y$

$$\mu_X = 6.2$$

$$\sigma_X = 3.1$$

$$\mu_Y = 3.4$$

$$\sigma_Y = 1.4$$

$$\mu_{X+Y} = 9.6$$

$$\sigma_{X+Y} \Rightarrow \sigma_{X+Y}^2 = (3.1)^2 + (1.4)^2 = 11.57 \Rightarrow \sigma_{X+Y} = 3.401$$

b. Find the mean and standard deviation of $X - Y$

$$\mu_{X-Y} = 6.2 - 3.4 = 2.8$$

$$\sigma_{X-Y} = 3.401$$

c. Find the mean and standard deviation of $2X + 3Y$

$$\mu_{2X+3Y} = 2(6.2) + 3(3.4) = 22.6$$

$$\sigma_{2X+3Y} = \sqrt{(2 \cdot 3.1)^2 + (3 \cdot 1.4)^2} = \sqrt{56.08} = 7.489$$

d. Find the mean and standard deviation of $3X + Y - 4$

$$\sigma_{3X+Y-4} = \sqrt{(3 \cdot 3.1)^2 + 1.4^2}$$

New game! A single dice is rolled and the following occurs:

- Roll a 6, get 40 points
- Roll a 4 or 5, get 10 points
- Roll a 1, 2, or 3, get 0 points

Write the probability distribution

pts.	40	10	0
P(P)	$\frac{1}{6}$	$\frac{2}{6}$	$\frac{3}{6}$

Find the mean and standard deviation of the game

$$\mu_P = 10 \text{ pts.} \quad \sigma_P = 14.142 \text{ pts.}$$

Suppose the points are doubled. Find the new mean and standard deviation

$$\mu_{2P} = 20 \text{ pts.} \quad \sigma_{2P} = 28.284 \text{ pts.}$$

Supposed the game is played twice (independently). What is the mean and standard deviation of this?

$$\mu_{P+P} = 20 \text{ pts.}$$

$$\sigma_{P+P} = \sqrt{14.142^2 + 14.142^2} = 20 \text{ pts.}$$

Book examples: p. 384 #16 & 32, ~~24~~, ~~25~~, ~~38~~, 40

16) (a) $\mu_X = 2.25$ red lights

(b) $\sigma_X = 1.26$ red lights

$$\mu_{X+X+X+X+X} = 11.25 \text{ red lights}$$

$$\sigma_{X+X+X+X+X} = \sqrt{5(1.26)^2}$$

32) $\mu_{X+X+X+X+X} = 11.25$
red
lights

$\sigma_{X+X+X+X+X} = 2.82$ red lights

$$38) \mu_D = \$100$$

$$\sigma_D = \$30$$

$$\mu_C = \$120$$

$$\sigma_C = \$35$$

$$a) \mu_{D-C} = -\$20$$

$$b) \sigma_{D-C} = \sqrt{30^2 + 35^2} = \$46.10$$

$$c) \text{Normal } N(-20, 46.10)$$

$$P(D > C)$$

$$P(D-C > 0) = \text{ndP}(0, \text{qq}, -20, 46.10)$$

25) (a) $\mu = 30$ (b) $\mu = 26$ (c) $\mu = 30$ (d) $\mu = -10$
 $\sigma = 6$ $\sigma = 5$ $\sigma = 5.39$ $\sigma = 5.39$

(e) $\mu = 20$ $\sigma = 2.83$

$$\textcircled{38} \mu_D = \$100 \quad \mu_C = \$120$$

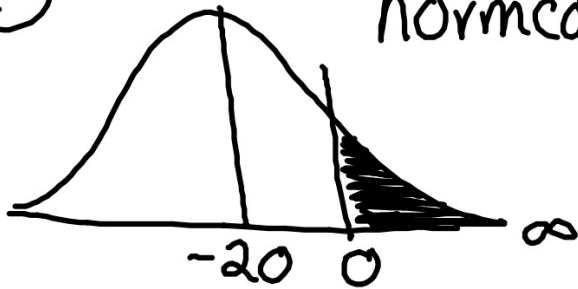
$$\sigma_D = \$30 \quad \sigma_C = \$35$$

$$\textcircled{a} \mu_{D-C} = -\$20$$

$$\textcircled{b} \sigma_{D-C} = 46.098 \rightarrow \$46.10$$

$$\textcircled{c} \text{normcdf}(0, \infty, -20, 46.10)$$

$$33.22\%$$



④ a) $D + D + C = \text{total cost}$

b) $\mu_{D+D+C} = 100 + 100 + 120 = \320

$$\sigma_{D+D+C} = \sqrt{30^2 + 30^2 + 35^2} = \$55$$

$$N(320, 55)$$

c) $P(\text{total} > 400) =$

$$= \text{normcdf}(400, \text{E}99, 320, 55)$$

$$= 0.0729$$